# Hyper-parameter Tuning of a Decision Tree Induction Algorithm

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*Abstract*—Supervised classification is the most studied task in Machine Learning. Among the many algorithms used in such task, Decision Tree algorithms are a popular choice, since they are robust and efficient to construct. Moreover, they have the advantage of producing comprehensible models and satisfactory accuracy levels in several application domains. Like most of the Machine Leaning methods, these algorithms have some hyperparameters whose values directly affect the performance of the induced models. Due to the high number of possibilities for these hyper-parameter values, several studies use optimization techniques to find a good set of solutions in order to produce classifiers with good predictive performance. This study investigates how sensitive decision trees are to a hyper-parameter optimization process. Four different tuning techniques were explored to adjust J48 Decision Tree algorithm hyper-parameters. In total, experiments using 102 heterogeneous datasets analyzed the tuning effect on the induced models. The experimental results show that even presenting a low average improvement over all datasets, in most of the cases the improvement is statistically significant.

#### I. INTRODUCTION

Supervised classification is one of the main Machine Learning (ML) tasks, and as a consequence, there is a large variety of classification algorithms available. Among them, Decision Tree (DT) induction algorithms have been popularly used [1]. As classifiers, DTs are represented by rules structured as a tree, being widely used especially due to its comprehensible nature which resembles the human reasoning [2]. Some authors stated that DTs also figure among the most used data mining algorithms by researchers and practitioners, which reinforces its importance in the ML area [3], [4].

DT induction algorithms have several advantages over many other ML algorithms, such as robustness to noise (missing values, imbalanced classes), low computational cost, and the ability to deal with redundant attributes [2]. There are many well-known DT induction algorithms in literature, such as Quinlan's C4.5 algorithm [5] and Breiman et al.'s Classification and Regression Tree (CART) [6].

The values chosen for the hyper-parameters (HPs) of ML algorithm directly affect the predictive performance of the models induced by them. Thus, a good choice of these values has been the subject of study in ML for years. These studies have been run to understand the HP effect of different algorithm, using techniques from the simplest ones, such as Grid Search (GS) or Random Search (RS) [7], to the more complex, such as meta-heuristics (MTH) [8] and meta-learning (MtL) [9]. Although many techniques have been proposed for Support Vector Machines (SVMs) [10], [11] and Neural Networks (NNs) [12], few studies have been conducted for HP optimization of DT induction algorithms [13]–[15].

This study investigate how sensitive DT induction algorithms are to a HP tuning process, specially the J48 algorithm, a WEKA [16] implementation for the Quinlan's C4.5 DT induction algorithm [5]. Experiments were carried out with a large number of heterogeneous datasets, and four different tuning techniques: RS, Genetic Algorithm (GA) [17], Particle Swarm Optimization (PSO) [18], and an Estimation of Distribution Algorithms (EDA) [19]. The former three techniques are commonly used MTHs for HP tuning. The results obtained in terms of the predictive accuracy when using these four techniques are compared with the results obtained by the J48 induced by its *default* HPs values (DF).

This paper is structured as follows: section II introduces the HP tuning problems and some related work; section III describes the experimental methodology and the evaluation of the tuning techniques; the results are discussed in section IV; finally, the conclusions and future research directions are presented.

## II. HYPER-PARAMETER TUNING

HP tuning can largely affect the predictive performance of ML algorithms [9]. Setting a suitable configuration for the HPs of a ML algorithm is usually performed by trial and error. Depending on the training time of the ML algorithm used, finding a good set of values manually can be very timeconsuming. As a result, recent works in HP for ML algorithms focus on the development of better HP tuning techniques [12], [20].

The HP process is usually treated as an optimization (blackbox) problem, whose objective function is associated with the predictive performance of the model induced by the algorithm. More formally:

Let  $\mathcal{H} = \mathcal{H}_1 \times \mathcal{H}_2 \times \cdots \times \mathcal{H}_k$  be the HP-space for the algorithm  $a \in \mathcal{A}$  where  $\mathcal{A}$  is the set of ML algorithms. Each  $\mathcal{H}_i$  represents a set of admissible values for the *i*th HP of  $a$  (*i*  $\in$  $\{1, \ldots, n\}$  and can be usually defined by some constraints. Let D be a set of datasets where  $D \in \mathcal{D}$  is a dataset from D. The function  $f : \mathcal{A} \times \mathcal{D} \times \mathcal{H} \rightarrow \mathbb{R}$  measures the predictive performance of the algorithm  $a \in A$  on the dataset  $D \in$ D given a HP configuration  $h = (h_1, h_2, \ldots, h_k)$ . Without loss of generality, higher values of f mean higher predictive performance.

The task of HP tuning is, given  $a \in \mathcal{A}$ ,  $\mathcal{H}$  and  $D \in \mathcal{D}$ , to find  $\mathbf{h}^* = (h_1^*, h_2^*, \dots, h_k^*)$  such that

$$
\mathbf{h}^* = \underset{\mathbf{h} \in \mathcal{H}}{\arg \max} f(a, \mathbf{D}, \mathbf{h})
$$
 (1)

The optimization can be carried out based on any performance measure  $f$ , which can even be defined by multiobjective criteria. There are some aspects that can make the HP tuning more difficult:

- HP configurations that lead to a model with high predictive performance for a given dataset may not lead to high predictive performance for other datasets;
- HP values often depend on each other (as in the case of SVMs [21]). Hence, optimizing HPs independently is not a reasonable strategy;
- the evaluation of a specific HP configuration, let alone many, can be very time consuming.

## *A. Recent Approaches*

Many techniques have been proposed for HP tuning of classification algorithms [12], [20]. Some studies use Grid Search (GS) [7], a simple deterministic approach which reduces each HP-space dimension  $\mathcal{H}_i$  to a finite set of values  $\mathcal{H}_i^r = \mathcal{P} = \mathcal{H}_1^r \times \mathcal{H}_2^r \times \cdots \times \mathcal{H}_k^r$  that are strictly evaluated. GS obtained good results in low dimensional problems. For optimization of many HPs in large datasets, GS becomes computationally expensive. For these scenarios, some studies have explored Random Search (RS) techniques [22].

RS starts with a simple HP configuration in  $P$ , which is extended by a randomly generated HP configuration at each iteration. Usually, the process stops after a given number of iterations. RS has obtained efficient results in the optimization of Deep Learning (DL) algorithms [20], [23].

Bio-inspired approaches, such as GA or PSO have also been largely used for HP optimization [8], [24], [25]. In these techniques, an initial population  $P$  is continuously updated according to various stochastic strategies imitating evolutionary processes and behaviors of swarms, respectively.

Generally, population based techniques follow a generic iterative process described in Algorithm 1, based on updating a population of initial solutions according to a given strategy until some stopping criteria are satisfied.

Sequential Model-based Optimization (SMBO) [26] has also emerged as a successful HP tuning technique in ML. In SMBO,  $P$  is extended by a new HP configuration  $h'$  at each iteration, such that the expected value of  $f(a, D, h')$  is maximal according to an induced meta-model  $\hat{f}$  approximating f on the current population. In the experiments reported in

## Algorithm 1 Generic population-based HP tuning process

**procedure**  $TUNEHP(a \in \mathcal{A}, D \in \mathcal{D}, \mathcal{H}, f, strategy)$  $P \leftarrow {\mathbf{h}_1, \mathbf{h}_2, ..., \mathbf{h}_n}$   $\triangleright$  initial population<br>  $\mathcal{F} \leftarrow \{f(a, \mathbf{D}, \mathbf{h}_i) | \mathbf{h}_i \in \mathcal{P}\}$   $\triangleright$  population fitness  $\mathcal{F} \leftarrow \{f(a, \mathbf{D}, \mathbf{h}_i) | \mathbf{h}_i \in \mathcal{P}\}$ repeat  $P \leftarrow \text{UPDATE}(\mathcal{P}, \mathcal{F}, \text{strategy})$  $\mathcal{F} \leftarrow \{f(a, \mathbf{D}, \mathbf{h}_i) \mid \mathbf{h}_i \in \mathcal{F}\}\$ until stopping criteria not satisfied return  $\mathbf{h}^* \leftarrow arg max f(a, \mathbf{D}, \mathbf{h}) \in \mathcal{F}$ h∈P

[12], [27], [28], SMBO performed better than GS and RS and matched or outperformed state-of-the-art techniques in several HP optimization tasks.

Several automated tools for HP optimization of ML algorithms are also available in the literature, such as techniques based on local search (ParamILS [29]), estimation of distributions (REVAC [30]) and Bayesian optimization (Auto-Weka [31] and Auto-skLearn [32]).

#### *B. Related works*

Few studies have investigated the HP tuning of DT induction algorithms. In [13], the authors investigated the prediction of the training time for several time target classifiers, including DT, using MtL. In the process, five numeric HPs of the CART DT induction algorithm were optimized using GS. Similar works can be found: [14] tuned two HPs of the J48 algorithm in a case study with educational datasets; and [15] implemented an open-source MtL system to predict accuracies of target classifiers, one of them is a DT induction algorithm (a version of the  $C5.0$ ), which has its confidence factor  $(C)$ adjusted using GS.

A special case of tuning is done by the "Combined Algorithm Selection and HP optimization" (CASH) tools. They were introduced by [31] as the Auto-WEKA framework, and further studied as the Auto-sklearn tool [32]. Both apply SMBO to select algorithms and their configurations to new problems. Auto-WEKA encapsulates the J48, while the Autosklearn a CART DT.

### III. MATERIALS AND METHODS

In the experiments, four different techniques for HP optimization were investigated, using 102 datasets: a simple Random Search strategy (RS), equivalent to a GS process (as suggested by [23]); and three different meta-heuristics (MTHs) - Genetic Algorithms (GAs), Particle Swarm Optimization (PSO), and Estimation of Distribution Algorithm (EDA). The average per class accuracy was used to assess the predictive performance of the induced DT models and guide the search performed by the optimization techniques.

#### *A. J48's Hyper-parameter space*

The experiments optimized the HP of the J48 algorithm, a WEKA implementation for Quinlan's C4.5 algorithm. This algorithm was chosen due to its wide acceptance and use in ML [2]. The J48 HP-space is shown in Table I. The

TABLE I J48 HYPER-PARAMETER SPACE EXPLORED IN EXPERIMENTS.

<b>Symbol</b>	Hyper-parameter	Range	<b>Type</b>	<b>Default</b>	<b>Requires</b>
C	pruning confidence	$\{0.001, 0.5\}$	real	0.25	$R = False$
M	minimum number of instances	$\{1, 50\}$	integer	2	
N	number of folds for reduced error pruning	$\{2, 10\}$	integer	3	$R = True$
O	do not collapse the tree	{False,True}	boolean	False	
R	use reduced error pruning	[False,True]	boolean	False	
B	use binary splits only	{False,True}	boolean	False	
S	do not perform subtree raising	[False,True]	boolean	False	
A	Laplace smoothing for predicted probabilities	[False,True]	boolean	False	
	do not use MDL correction for info gain on numeric attributes	[False,True]	boolean	False	

experiments focused only on pruned trees, since they looked for the most interpretable models without loss of predictive performance. For each HP, the table shows its allowed range of values, default HP values obtained from WEKA, and its constraints for setting new values. The range for the pruning confidence (C) HP and the  $M$  values was the same used in [15] and [13], respectively. During the optimization process, each HP setting is coded as a numeric array with nine elements.

## *B. Experimental methodology*

A few experimental methodologies to repeatedly select and assess classification models can be found in the literature [33]. When a combined optimization and evaluation is required, a nested cross-validation (N-CV) methodology is usually recommended to assess the performance of models. The N-CV is used in a theoretical scenario, and may be not practical in real tasks, especially HP-tuning, due to the computational costs.

Thus, for the experiments in this study, a modified 10-fold N-CV method was applied: an outer loop iterates over 10 folds, and a 8-1 holdout split is used in the inner loop to evaluate the *fitness* of each candidate HP configuration and guide the search of the optimization techniques.

At each CV iteration, test accuracies are assessed using the model induced with the training partitions considering the HP values found by the optimization technique. It is important to mention that the test accuracy values were not used in the model selection process, only to assess the predictive performance of the selected models.

#### *C. Datasets*

The experiments were carried out using 102 datasets from the UCI ML repository<sup>1</sup> [34]. Table II summarizes the main aspects of these datasets: number of examples (N), number of attributes (D) and number of classes (C).

### *D. Tuning techniques*

The GA, PSO and EDA meta-heuristics used for HP tuning are implemented using the GA, pso, and copulaedas R packages, respectively. The experiments used the same GA and PSO parameter values suggested in [35]: an uniform random mutation rate of  $0.05$ ; a tournament selection with size  $k=3$ ; and a local arithmetic crossover methodology. For the EDA, the Gaussian Copula EDA (GCEDA) with default parameter values provided by its R package was used. The RS technique was implemented by the authors.

Besides, the RWeka implementation of J48 DTs as a baseline algorithm was used in the experiments. The baseline is the HP default values provided by the R package (DFs). To perform well, EDAs need at least 100 individuals in the population [19]. Thus, the size of the initial population for all optimization techniques was set to 100. The maximum number of iterations was empirically defined as  $it = 50$ . This leads to at most  $50 \times 100 = 5000$  evaluations of HP values (individuals) during the search. Since the techniques are stochastic, each one was executed 30 times for each dataset.

## IV. EXPERIMENTS

Figure 1 summarizes the experimental results: the first chart shows the average accuracy improvement by the tuning techniques in each dataset ('*improvement*'); second presents the average accuracy obtained by the best tuned solution compared with the DF values per dataset; and the last one depicts the Wilcoxon statistical significance comparison between each technique and the DF values.

#### *A. Average Improvement*

The top chart in Fig. 1 shows the average improvement obtained by GA, PSO, EDA and RS, when compared with the DF average accuracies (scaled between 0 and 1). There is a small difference in the gains of each tuning technique regarding the DF. The predictive performance obtained by the tuning techniques are very similar, and their curves almost overlap.

The Friedman test [36] with significance level at  $\alpha = 0.05$ was used to assess the statistical significance of the experimental results. The null hypothesis states that the classifiers induced with the solutions found by the tuning techniques are equivalent in terms of the averaged accuracy per class. If the null hypothesis was rejected, the Nemenyi post-hoc test was applied, stating that the performance of two different techniques is significantly different if the corresponding average ranks differ by at least a Critical Difference (CD) value.

Figure 2 presents the CD diagram for the statistical tests. Techniques are connected when there is *no* statistically significant difference between them (at  $\alpha = 0.05$  and CD

#### TABLE II





 $= 0.604$ ). According to the test, EDA had the best average ranking. With the exception of the PSO technique, it was statistically superior to all techniques. When using the DF values, the predictive performance was statistically inferior to the predictive performance of the algorithms optimized by all tuning techniques.

## *B. Best Solutions*

Based on the Friedman average ranking, EDA was selected to represent the 'Best' tuning technique. Figure 1 (middle chart) compares its average performance (yellow line) with the DF values (green line). The datasets were sorted according to their accuracy values reached during the tuning process (highest to lowest). We can note that the best induced solutions are at least equivalent to the DF ones. There are several datasets where the improvements were small if compared to the use of DFs. This may be due to the nature of the classification problem, where the use of DF HP values had already led to almost a maximum performance, or the DFs were chosen as the best overall values on the UCI datasets.

The Wilcoxon paired-test was also applied to assess the statistical significance of the 'Best' and DF results. It was applied to the solutions obtained from each of the 30 executions for each dataset (at  $\alpha = 0.05$ ). The bottom chart at Fig. 1 identifies the datasets where statistically significant improvements were detected when using each one of the techniques. White squares show datasets where DF was the best choice. Black and gray cells show datasets where a technique was better than DF with and without statistical significance, respectively.

For most of the datasets (70 of 102), the test showed statisti-



Fig. 1. Average performance improvement obtained by the tuning techniques (top), maximum performance obtained by the DT models generated with best solutions compared with DF values (middle), and Wilcoxon paired-test results between each technique and DF over 30 executions.

cally significant differences, even when the improvement was very small (the mean average improvement overall datasets was around 0.022). These datasets were also highlighted with a bullet (•) in Table II.

Trying to identify the situations where the J48 algorithm should be tuned, some measures to characterize the datasets were extracted from each dataset [37]. These measures were used by a DT induction algorithm, with default hyperparameter values, to extract a tree able to explain when to tune and when not to tune the learning algorithm.

Two measures were selected by the model: the *'nb'* - the performance of a Naive Bayes (NB) classifier; and *'f2'* - a data complexity measure that describes the overlap of the per-class bounding boxes. They show that default values are good for a NB classifier performs good in datasets with a small number of classes ( $nb \geq 90\% \wedge C \leq 4$ ), or in datasets with a low overlapping ( $f2 \le 0.191$ ) between the classes.

Using a Random Forest (RF) instead a DT to generate an interpretable model, it was noted that both measures, *'nb'* and *'f2'*, are among the five most important ones. Thus, the use of DF values seems to be adequate in simple classification problems. Usually the DF values are good, but still there many cases where it is better to tune the HPs. However, further analysis should be done to clarify specific cases where the tuning is required.

Regarding the improvements obtained by the HP tuning, DT feature selection embedded process seems to contribute more to the final model than HP tuning. This can be due to the



Fig. 2. Comparison of the predictive accuracy values of the tuning techniques according to the Nemenyi test. Groups of technique that are not significantly different (at  $\alpha = 0.05$ ) are connected.

small number of candidate solutions evaluated by the tuning techniques during the optimization: 5000 evaluations may be not sufficient to perform a good search. Thus, this value should to be increased in future experiments.

#### V. CONCLUSIONS

This work investigated the sensitivity of the J48 DTs induction algorithm to a HP tuning process. Experiments were carried out with 102 datasets using meta-heuristics and a RS technique. Tuned models were compared with DTs generated with DF HP values (provided by RWeka). Results showed similar predictive performances between the tuning techniques, but most of them performed better than the DF values with statistical significance.

In general, the DF values are good, but analyzing the results per dataset, even if most of them presenting a small improvement, in 70 of the 102 datasets the differences in the predictive performance were statistically significant. According to the results, the DF values can be adequate to simple classification tasks, but even for some of these cases, HP optimization is better.

Future works include to expand the experiments adding more datasets, and increase the budget size of the tuning techniques. The authors also plan to include SMBO and IRACE techniques in the experiments. Finally the authors want to use OpenML [38] to make available all results and implementations, allowing reproducibility and further studies.

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